



Lit Kits

For Tween Book Club
9-12 Year olds

McAllen Public Library Lit Kit Procedure

Lit Kits are available for check-out to McAllen Public Library cardholders for use in facilitating book clubs. Lit Kits are boxed in containers with up to 16 books of the same title and include a binder with book discussion questions and an inventory tracker for use by the book club facilitator.

Searching for Lit Kits

- A list of current Lit Kits is available in our catalog. To search, type “lit kits” in the “Search the Catalog” field on our webpage:
<http://www.mcallenlibrary.net>.
- Patrons with a current McAllen Public Library card can place a hold on a lit kit and select the preferred MPL branch pick-up location. The patron will be notified when the kit is ready for pick-up.

Borrowing and Returning Kits

- Lit Kits are checked out for six weeks and may be renewed one time.
- One Lit Kit may be checked out per library cardholder at one time.
- Only one library cardholder may check out a Lit Kit. This person is responsible for returning the complete kit by the due date.
- Single copies of the books in the kits cannot be checked out.
- Lit Kits must be returned to any McAllen Public Library location.
- A daily late fee of .10 cents a day per unit will be assessed for kits returned after the due date. Replacement costs will also be charged for lost or damaged materials.
- Library staff will check the content of each Lit Kit at the time of check-out and check-in. The replacement of any missing items shall be the responsibility of the cardholder.

Book: Amari and The Night Brothers

By B.B. Alston

Published: 2021

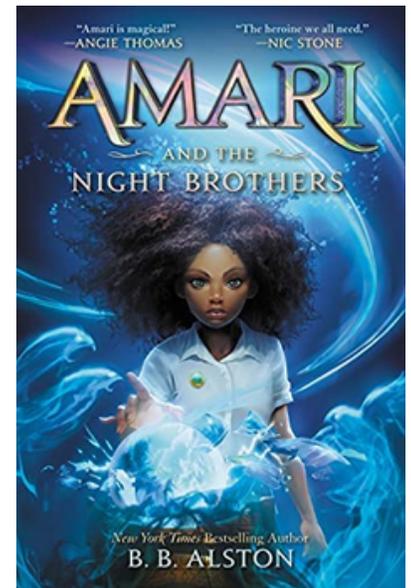
Ages: 9+

Reading Level: 4.9

Pages: 416

Genre: Fantasy, Supernatural, Mystery

Series: Amari and the Night Brothers (#1), Amari and the Great Game (#2)



BOOK SUMMARY

Quinton Peters was the golden boy of the Rosewood low-income housing projects, receiving full scholarship offers to two different Ivy League schools. When he mysteriously goes missing, his little sister, 13-year-old Amari Peters, can't understand why it's not a bigger deal. Why isn't his story all over the news? And why do the police automatically assume he was into something illegal?

Then Amari discovers a ticking briefcase in her brother's old closet. A briefcase meant for her eyes only. There was far more to Quinton, it seems, than she ever knew. He's left her a nomination for a summer tryout at the secretive Bureau of Supernatural Affairs. Amari is certain the answer to finding out what happened to him lies somewhere inside, if only she can get her head around the idea of mermaids, dwarves, yetis and magicians all being real things, something she has to instantly confront when she is given a weredragon as a roommate.

Amari must compete against some of the nation's wealthiest kids—who've known about the supernatural world their whole lives and are able to easily answer questions like which two Great Beasts reside in the Atlantic Ocean and how old is Merlin? Just getting around the Bureau is a lesson alone for Amari with signs like 'Department of Hidden Places this way, or is it?' If that all wasn't enough, every Bureau trainee has a talent enhanced to supernatural levels to help them do their jobs – but Amari is given an illegal ability. As if she needed something else to make her stand out.

With an evil magican threatening the whole supernatural world, and her own classmates thinking she is an enemy, Amari has never felt more alone. But if she doesn't pass the three tryouts, she may never find out what happened to Quinton.

Source: <https://www.bbalston.com/>

GENERAL BOOK CLUB QUESTIONS

1. What was your favorite part of the book?
2. What was your least favorite?
3. Would you want to read another book by this author?
4. If you could ask the author anything, what would it be?
5. How did it impact you? Do you think you'll remember it in a few months or years?

Source: <https://www.oprahdaily.com>

DISCUSSION QUESTIONS

1. Do you believe people are treated differently based on the way they look?
2. Do you ever feel like you have to put other people's emotions before yours?
3. Did you relate to the struggles Amari faced?
4. Why do you think she got the ability of illusion?
5. What supernatural department would you want to work for?
6. How do you feel about how Elsie and Lara used to be friends?
7. What supernatural ability would you have? What's something you're really good at?
8. How do you feel about Dylan's betrayal?
9. If you could create an invention like Elsie's Sneakandle or dog whistle voice changer, what would you create?
10. What animal would represent you in the stars?
11. If you could make a flavor like Strawberry Smiles Milkshake, Chocolate Chip Chuckles, and Banshee I Scream, what would it be?
12. Will you read the sequel Amari and the Great Game?
13. What do you think the sequel will be about? What do you think will happen with Dylan?
14. If you would have make a potion that could do anything, what would you make? (become rich, fall in love, etc.)
15. There is a plan for the movie to be made, which parts of the book would you be excited to see on the big screen? Would you watch the movie?

MEDIA REVIEWS

"An enchanting fantasy adventure filled with heart and soul. Amari is magical!"

--Angie Thomas, #1 New York Times bestselling author of THE HATE U GIVE

"The story introduces a world of enchantment, danger, excitement, and humor. While many parallels can be drawn between the protagonist and a certain boy wizard, readers will root for Amari's own unique determination and wit."--Horn Book Magazine

"The author weaves magical whimsy with honest, realistically portrayed circumstances, allowing Amari's literal #BlackGirlMagic to shine even when she doesn't believe in herself. This timely, energetic, first-person narrative moves quickly with clear descriptions, a thrilling buildup, and strong messages about profiling. An impressive debut series opener."--Kirkus Reviews (starred review)

"A breath of fresh air in the normal-kid-finds-out-they're-magic genre, with Amari's snappy, no-nonsense narration, a mix of new, bizarre supernatural creatures and classic vampires and witches, and rich world building that reads as both familiar and fantastic.... Readers will no doubt cross their fingers for more of Amari's adventures."--Bulletin of the Center for Children's Books

Source: <https://bookriot.com/>

ABOUT THE AUTHOR

B. B. Alston is the #1 New York Times bestselling author of Amari and the Night Brothers and Amari and the Great Game. His books have been published in more than 30 countries and won numerous awards including being named the Overall Winner of the Barnes & Noble Children's and YA Book Awards. A major motion picture is currently being developed by Universal.

When not writing, he can be found eating too many sweets and exploring country roads to see where they lead.

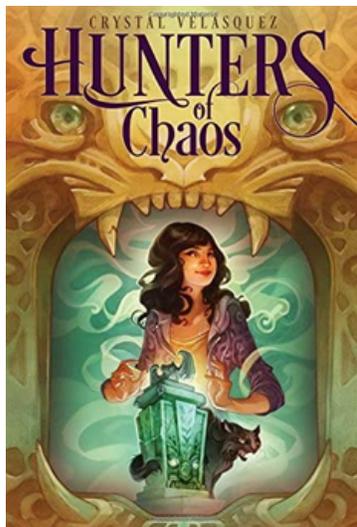
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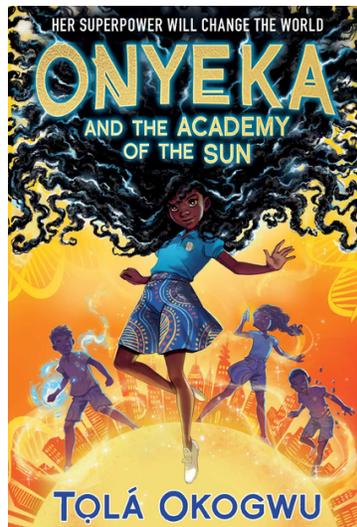
IF YOU LIKED AMARI AND THE NIGHT BROTHERS,
CHECK OUT THESE SIMILAR TITLES:



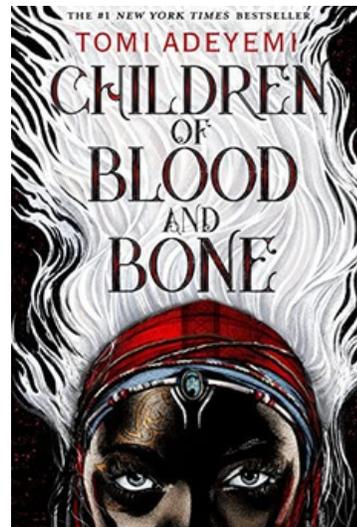
The Marvellers
by Dhonielle Clayton



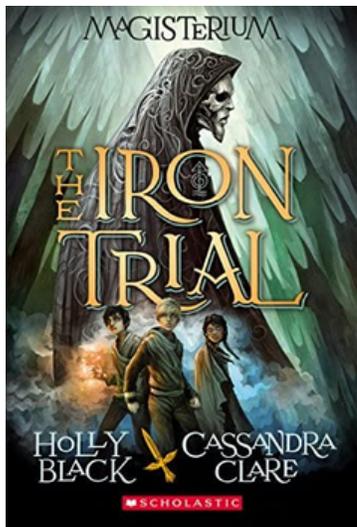
Hunters of Chaos
by Crystal Velasquez



Onyeka and the Academy of the Sun
by Tola Okogwu



Children of Blood and Bone
by Tomi Adeyemi



Magisterium by Holly Black & Cassandra Clare



School for Good and Evil series
by Soman Chainani

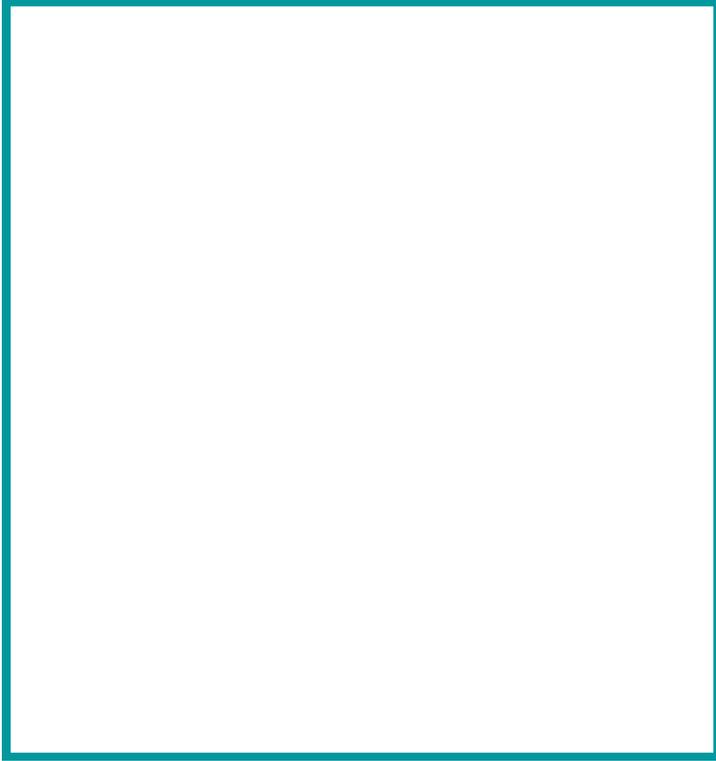


Cameron Battle and the Hidden Kingdoms
by Jamar Perry

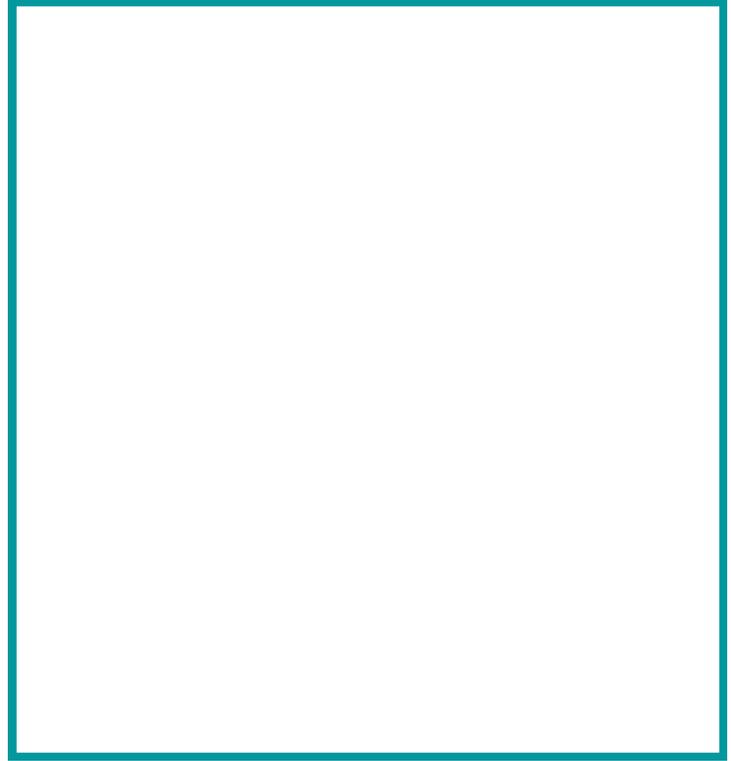


Tristan Strong
by Kwame Mbalia

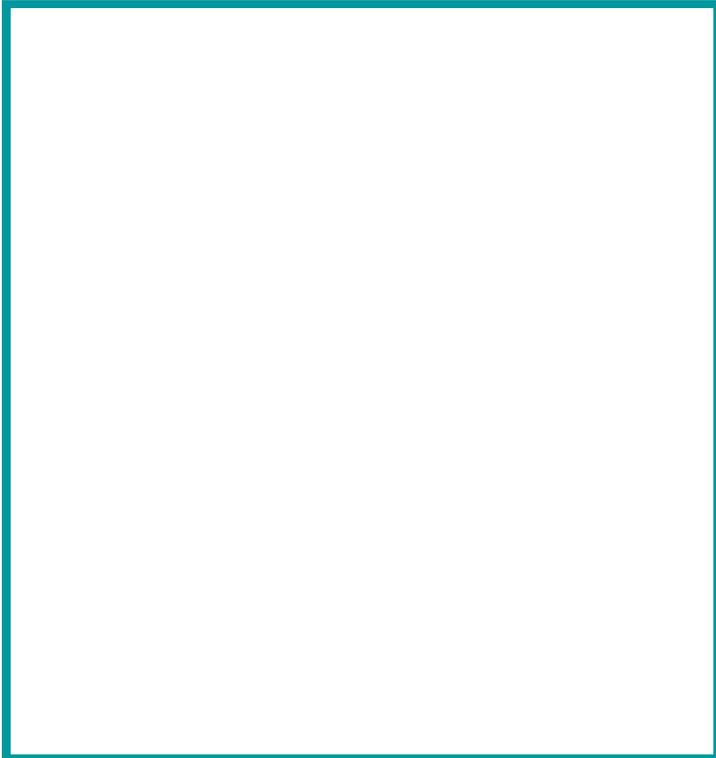
DRAW YOUR OWN ILLUSION :



DRAW YOUR FAVORITE PART OF THE BOOK :



MAKE YOUR OWN BOOK COVER FOR AMARI :



DRAW YOUR TRAINEE BADGE :

